

## Two Types of Discrimination

- ▶ Taste-based discrimination
  - ▶ A pure disutility for hiring, working with, or being around a certain group
  - ▶ No economic motive
  - ▶ Example?
- ▶ Statistical discrimination
  - ▶ Membership in a certain group can be correlated with other characteristics that are relevant for hiring, eg education level
  - ▶ Given this correlation, it may make sense for hiring manager to use group membership as a criteria
  - ▶ Purely economic motivation, no actual animus towards group
  - ▶ Example?

## Are Emily and Greg More Employable Than Lakisha and Jamal?

- ▶ Want to examine racial discrimination in job hiring practices
- ▶ Normally race and job-relevant characteristics (education, skills, etc) may be correlated
- ▶ Need an experimental design where race is truly randomly assigned
- ▶ Research design by Bertrand and Mullainathan (2004):
  - ▶ Create many composite resumes based on real ones
  - ▶ Some are high skill, some are low skill
  - ▶ Randomly put either white-sounding or African-American-sounding name on top of each resume
  - ▶ Send resumes to real hiring managers in response to 1300 real ads
  - ▶ Send 4 resumes (1 of each type) to each
  - ▶ Measure percentage of callbacks each resume gets

## Names Used Were Distinctly Black or White

TABLE A1—FIRST NAMES USED IN EXPERIMENT

White female			African-American female		
Name	L(W)/L(B)	Perception White	Name	L(B)/L(W)	Perception Black
Allison	∞	0.926	Aisha	209	0.97
Anne	∞	0.962	Ebony	∞	0.9
Carrie	∞	0.923	Keisha	116	0.93
Emily	∞	0.925	Kenya	∞	0.967
Jill	∞	0.889	Lakisha	∞	0.967
Laurie	∞	0.963	Latonya	∞	1
Kristen	∞	0.963	Latoya	∞	1
Meredith	∞	0.926	Tamika	284	1
Sarah	∞	0.852	Tanisha	∞	1
Fraction of all births:			Fraction of all births:		
3.8 percent			7.1 percent		

White male			African-American male		
Name	L(W)/L(B)	Perception White	Name	L(B)/L(W)	Perception Black
Brad	∞	1	Darnell	∞	0.967
Brendan	∞	0.667	Hakim	∞	0.933
Geoffrey	∞	0.731	Jamal	257	0.967
Greg	∞	1	Jermaine	90.5	1
Brett	∞	0.923	Kareem	∞	0.967
Jay	∞	0.926	Leroy	44.5	0.933
Matthew	∞	0.888	Rasheed	∞	0.931
Neil	∞	0.654	Tremayne	∞	0.897
Todd	∞	0.926	Tyrone	62.5	0.900
Fraction of all births:			Fraction of all births:		
1.7 percent			3.1 percent		

## Evidence for Discrimination

TABLE 1—MEAN CALLBACK RATES BY RACIAL SOUNDINGNESS OF NAMES

	Percent callback for White names	Percent callback for African-American names	Ratio	Percent difference ( <i>p</i> -value)
Sample:				
All sent resumes	9.65 [2,435]	6.45 [2,435]	1.50	3.20 (0.0000)
Chicago	8.06 [1,352]	5.40 [1,352]	1.49	2.66 (0.0057)
Boston	11.63 [1,083]	7.76 [1,083]	1.50	4.05 (0.0023)
Females	9.89 [1,860]	6.63 [1,886]	1.49	3.26 (0.0003)
Females in administrative jobs	10.46 [1,358]	6.55 [1,359]	1.60	3.91 (0.0003)
Females in sales jobs	8.37 [502]	6.83 [527]	1.22	1.54 (0.3523)
Males	8.87 [575]	5.83 [549]	1.52	3.04 (0.0513)

### ► Summary?

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## Effect of Resume Characteristics

TABLE 5—EFFECT OF RESUME CHARACTERISTICS ON LIKELIHOOD OF CALLBACK

Dependent Variable: Callback Dummy			
Sample:	All resumes	White names	African-American names
Years of experience (*10)	0.07 (0.03)	0.13 (0.04)	0.02 (0.03)
Years of experience <sup>2</sup> (*100)	-0.02 (0.01)	-0.04 (0.01)	-0.00 (0.01)
Volunteering? (Y = 1)	-0.01 (0.01)	-0.01 (0.01)	0.01 (0.01)
Military experience? (Y = 1)	-0.00 (0.01)	0.02 (0.03)	-0.01 (0.02)
E-mail? (Y = 1)	0.02 (0.01)	0.03 (0.01)	-0.00 (0.01)
Employment holes? (Y = 1)	0.02 (0.01)	0.03 (0.02)	0.01 (0.01)
Work in school? (Y = 1)	0.01 (0.01)	0.02 (0.01)	-0.00 (0.01)
Honors? (Y = 1)	0.05 (0.02)	0.06 (0.03)	0.03 (0.02)
Computer skills? (Y = 1)	-0.02 (0.01)	-0.04 (0.02)	-0.00 (0.01)
Special skills? (Y = 1)	0.05 (0.01)	0.06 (0.02)	0.04 (0.01)
<i>H<sub>0</sub></i> : Resume characteristics effects are all zero ( <i>p</i> -value)	54.50 (0.0000)	57.59 (0.0000)	23.85 (0.0080)
Standard deviation of predicted callback	0.047	0.062	0.037
Sample size	4,870	2,435	2,435

Gender

### ► Summary?

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## Motivation

- ▶ So far we have focused in this class mostly on behavior of an entire population
- ▶ However, lots of evidence in economics of *individual differences* in race, gender, age, etc
- ▶ Gender is correlated with different risk preferences and social preferences, for example
- ▶ Gender especially easy to study because it is randomly assigned

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## Eckel and Grossman (2002)

- ▶ Subjects choose one of five risky options
  - ▶ Option 1 is lowest risk and lowest expected payoff
  - ▶ Option 5 is highest risk and highest expected payoff
- ▶ Two framings
  - ▶ Loss frame: paid \$6 for completing experiment
  - ▶ Gain frame: no fixed payment

Table 1  
Gamble choices, expected payoffs, and risk in the two alternative framings

Gamble choice	Event	Probability (%)	Payoff		Expected payoff		Risk
			Loss framing (\$)	No-Loss framing (\$)	Loss framing (\$)	No-Loss framing (\$)	
1	A	50	10	16	10	16	0.00
	B	50	10	16			
2	A	50	18	24	12	18	4.24
	B	50	6	12			
3	A	50	26	32	14	20	8.48
	B	50	2	8			
4	A	50	34	40	16	22	12.73
	B	50	-2	4			
5	A	50	42	48	18	24	16.97
	B	50	-6	0			

The level of risk is represented as the S.D. of expected payoff.

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## Men's Choices vs Women's Choices

Table 2  
Frequency distributions of gamble choices in relation to the subject's sex and the framing treatment

Gamble choice	All subjects		Men		Women	
	Loss framing	No-Loss framing	Loss framing	No-Loss framing	Loss framing	No-Loss framing
1	7	3	2	0	5	3
2	25	10	11	6	14	4
3	48	17	15	10	33	7
4	32	9	18	6	14	3
5	36	13	26	10	10	3
Total	148	52	72	32	76	20
Mean gamble choice (S.D.)	3.44 (1.17)	3.37 (1.22)	3.76 (1.18)	3.63 (1.13)	3.14 (1.08)	2.95 (1.28)

- ▶ Summary of these results?
- ▶ Question: can we say this is due entirely to biology?

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## More Motivation

- ▶ We see employment differences between men and women in many dimensions
  - ▶ Wages
  - ▶ Choice of job
  - ▶ Choice to work at all
- ▶ What causes these differences?

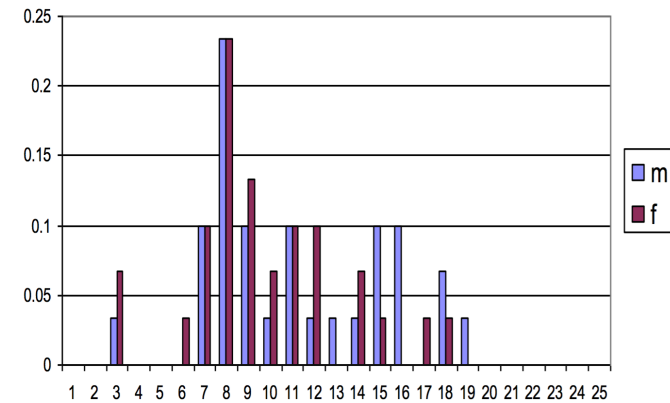
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## Gender Differences in Competition

- ▶ Research design by Gneezy, Niederle, and Rustichini (2003)
  - ▶ Undergraduate engineering students
  - ▶ Groups of 6 students (3 men, 3 women)
  - ▶ Task: solving mazes of varying difficulty on the computer
- ▶ Two treatments:
  1. Non-competitive (piece rate):
    - ▶ Paid \$2 for every solved maze
    - ▶ Score is private
  2. Competitive (tournament):
    - ▶ Person that solves most mazes in group gets \$12 for each maze solved
    - ▶ All others in group receive nothing
    - ▶ Winner anonymous

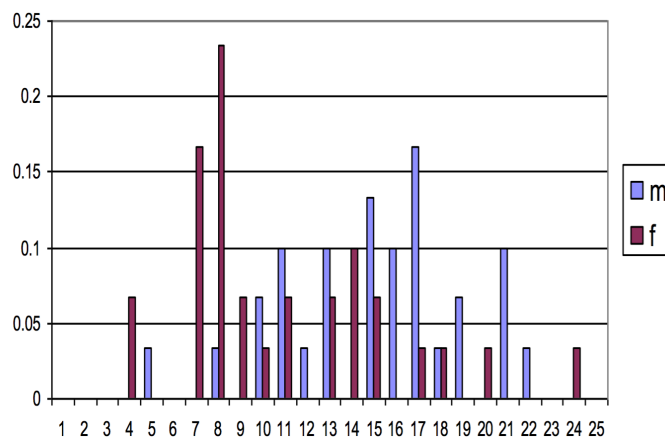
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## Performance by Gender in Piece Rate



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## Performance by Gender in Tournament



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## Gender Gap

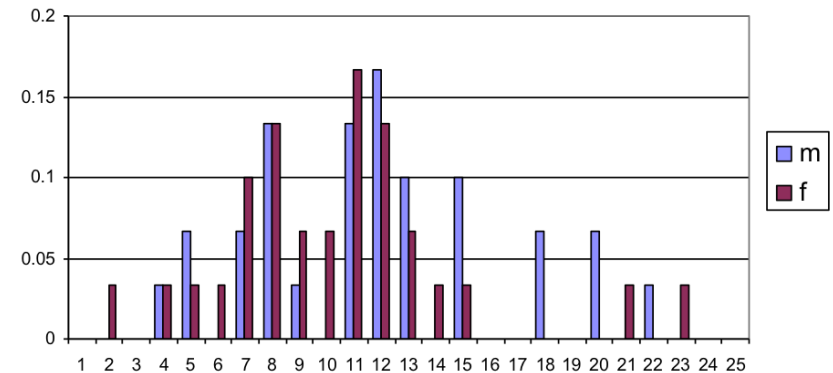
- ▶ In summary:
  - ▶ Small, statistically insignificant gender gap under piece rate (11.23 vs 9.73,  $p = 0.202$ )
  - ▶ Larger, statistically significant gender gap under tournament (15.00 vs 10.9,  $p < .01$ )
- ▶ What could be causing this performance gender gap in one setting but not the other?

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## Two Additional Treatments

1. Uncertain payment
  - ▶ One person chosen at random and paid \$12 for each correct maze
  - ▶ Score is private
2. Single-sex tournament:
  - ▶ Groups of all 6 men or all 6 women
  - ▶ Payoff rules same as tournament treatment

## Uncertain Payment

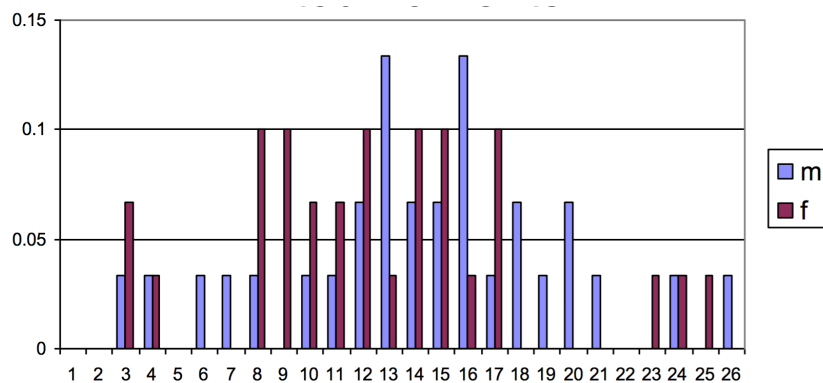


▶ Mean for men: 11.83, for women: 10.33.  $p = 0.165$

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## Single-Sex Tournaments



▶ Mean for men: 14.3, for women: 12.6,  $p = 0.135$

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## Summary of Results

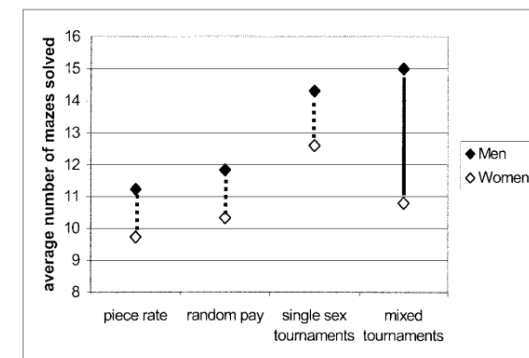


FIGURE III  
Averages Performance of the 30 Men and 30 Women in Each of the Treatments

▶ Which theory is most consistent with data?

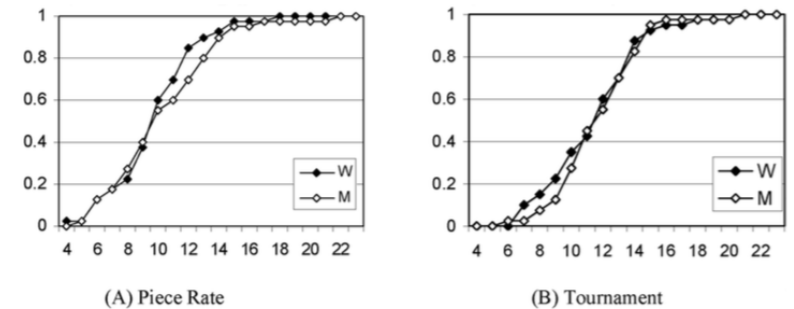
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## Selection into Competitive Environments

- ▶ Main results from previous paper: significant gender gap seems to exist only when women are competing directly against men
- ▶ Natural question: are women aware of this preference, and do they consider it when choosing which environments to enter?
- ▶ Research design by Niederle and Vesterlund (2007):
  - ▶ Groups of 4 (2 men, 2 women)
  - ▶ Different task: add groups of 5 two-digit numbers
  - ▶ As before, two treatments: piece-rate (50 cents per correct answer) and tournament (2 dollars per correct answer for winner only)
  - ▶ Initially, subjects randomly assigned into a treatment

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## Baseline Results: No Gender Gap in Performance



- ▶ Graphs show fraction of subjects completing at most that many sums correctly

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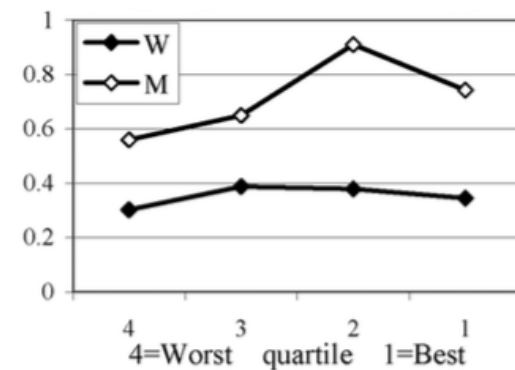
## Selection Into Tournament

- ▶ After 5 rounds of either piece-rate or tournament, subjects get to choose between the two for the next part of the study
- ▶ Based on performance we see in baseline, women and men are expected to do equally well in the tournament
  - ▶ Top 30% of both genders should choose tournament
- ▶ What actually happens?
  - % of women choose tournament
  - % of men choose tournament

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## Likelihood to Enter Tournament

Men's likelihood to enter tournament increases with rank in baseline group, but women's likelihood does not:



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## What Could Cause Difference?

- ▶ Perhaps women have lower beliefs in their own ability (ie rank in baseline group)
- ▶ So, authors ask subjects to report what they *think* their rank is within their group of 4
  - ▶ Paid 1 dollar if correct, nothing otherwise

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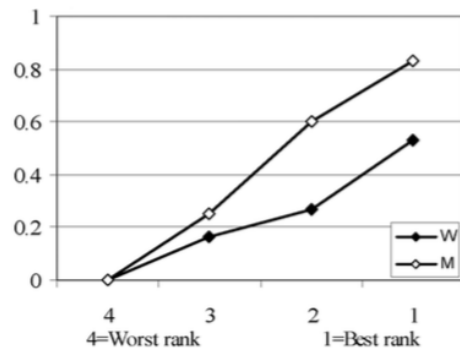
## Men Supremely Over-Confident

	DISTRIBUTION OF GUESSED TOURNAMENT RANK			
	Men		Women	
	Guessed rank	Incorrect guess	Guessed rank	Incorrect guess
1: Best	30	22	17	9
2	5	3	15	10
3	4	2	6	5
4: Worst	1	1	2	1
Total	40	28	40	25

- ▶ If beliefs were correct on average, expect 10 guesses in each rank

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## Relative Confidence Does Not Fully Explain Gender Gap



- ▶ Graph plots likelihood of entering tournament as function of *guessed* rank in baseline

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